**SYLLABUS**

**Title of Course: Art 3 Instructor: Mr. Greg Wireman Email: gwireman@k12.wv.us**

**I. DESCRIPTION**

Art 3 is a course that covers the basic tenants of art covered by the WV CCR’s; Art History and Diversity; Media, Techniques and Processes; Elements of Art and Principles of Design; Subject Matter, Symbols and Ideas; Reflection and Analysis; Multi-disciplinary Connections.

 **II. PURPOSES AND OBJECTIVES OF THE COURSE**

The purpose of this course is to expose 10th – 12th grade or higher students to different aspects of the visual arts. Different areas of the visual arts will be covered, specifically: Art History and Diversity; Media Techniques and Processes; Elements of Art and Principles of Design; Subject Matter, Symbols and Ideas; Reflection and Analysis in Visual Art; and Multi-disciplinary Connections in the arts. Specifically, the course objectives are designed to enable the Art 3 student to:

1. Have an intermediate knowledge of Art History and a familiarity with specific works of art and art periods.
2. Be familiar with art supplies and materials available in visual art and be able to use those materials in a safe responsible manner.
3. Name, use and create works of art using the Elements of Art and Principles of Design. As well as critique student work and famous works of art using the Elements and Principles.
4. Learn about Symbolism in artworks and art history. Create works of art using personal symbols.
5. Reckon and review why we create art.
6. Make connections between Visual Art and the other Related Arts disciplines.

 **III. EXPECTATIONS OF STUDENTS**

Written, studio and daily assignments; general classroom expectations:

1. The Art 3 student will demonstrate knowledge concerning art history; media, techniques and process; elements of art and principles of design; subject matter, symbols and ideas; reflection and analysis; and multi-disciplinary connections.
2. The Art 3 student will be expected to attend class daily and participate in all class activities.
3. The Art 3 student will be in class and in a seat or at work on time.
4. The Art 3 student will complete a mid-term and final examination.
5. The Art 3 student will maintain a weekly sketchbook.
6. The Art 3 student will complete a research paper.
7. The Art 3 student will use available technology to document and create works of art.
8. The Art 3 student will write an artist statement.

**IV. COURSE CONTENT AND OUTLINE**

A. Art History and Diversity:

1. Define, assess, analyze and create themes in visual art common with various historical cultures

B. Media, Techniques and Processes:

1. Media choice and defense; techniques and processes; in creation and discussion of artwork

2. Develop a personal style relating to media choice

3. Exhibition and portfolio presentation

4. Safe materials, tools and technology usage.

C. Elements of Art and Principles of Design:

1. Articulate individual decisions concerning use of the elements and principles in works of art.

2. Defend ones artwork in writing or critique using the elements and principles.

3. Studies, sketchbook and preliminary drawings and maquets.

4. Express personal ideas in artworks that show conceptualization of structures and functions for portfolio usage.

D. Subject Matter, Symbols and Ideas:

1. Symbolism in the works of different artists.

2. Themes, symbols and ideas in daily life experiences or observation.

3. Employ original thought and analysis to decide which subject matter, symbols and ideas to use in art work.

E. Reflection and analysis:

1. What are the functions of art?

2. Time-lines and graphic organizers in art history

3. Participate in critiques

F. Multi-disciplinary Connections

1. Classify different aspects of the visual arts used in other disciplines

2. Compare and contrast the materials, technology, media and processes of the visual arts and the other related arts disciplines.

 **V. TEXTBOOKS**

* Ted Rose; Sallye Mahan-Cox; *Discovering Drawing.* Davis Publications, Inc, Worchester, Mass. (Student Edition) © 2007
* Arthur Williams; *Beginning Sculpture.* Davis Publications, Inc, Worchester, Mass. (Student Edition) © 2005
* Gerakd F, Brinner; Nancy K. Kinne; *Exploring Painting.* Davis Publications, Inc, Worchester, Mass. (Student Edition) © 2003

**VI. SKETCHBOOK/JOURNAL/PORTFOLIO**

Students will maintain a weekly sketch book. Pages on the left side of the sketch book will serve as a journal for weekly reflection on each drawing or relate to regular classroom artwork.

**VII. TECHNIQUES**

Students will be given weekly Techniques assignments that relate to the weekly unit, lesson or topic. Techniques assignments must be turned in weekly.

**VIII. BASIS FOR STUDENT EVALUATION**

Student evaluation: daily work, portfolio, mid-term and final exam, sketchbook/journal, regular exams/quizzes and artwork.

**IX. CRITIQUE**

Student critiques: As part of the reflection and analysis component of the class students will participate in teacher/student driven critiques every other week.

**X. ARTIST STATEMENT**

Students will prepare an ongoing artist statement to be included in their portfolio. The artist statement will explain who they are, and what they are trying to accomplish as an artist. It is the overall outline of student work as an artist. It aids in expressing the greater importance or meaning of a body of artwork.

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| Standards Timeline |
|  | Topics | Standards | Activities  | Assessment |
| Week 1  | **Media, Techniques and Processes** | VA.HS3.1 Select and defend choices pertaining to media, techniques, and processes in the discussion and creation of artworks.  | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
| Week 2  | **Media, Techniques and Processes** | VA.HS3.2 Apply problem solving skills to create two-dimensional and three-dimensional artworks in a variety of media developing a personal style. | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
| Week 3  | **Media, Techniques and Processes** | VA.HS3.3 Create and prepare two-dimensional and three-dimensional works for inclusion in an exhibition and/or portfolio. | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
| Week 4  | **Media, Techniques and Processes** | VA.HS3.4 Use materials, tools, and technology in a safe and responsible manner. | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
| Week 5  | **Elements of Art and Principles of Design** | VA.HS3.5 Explain personal choices in the use of art elements and principles of design in own artworks. | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
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|  | Topics | Standards | Activities  | Assessment |
| Week 6  | **Elements of Art and Principles of Design** | VA.HS3.6 Compare and contrast own work with other artwork in terms of the art elements and principles of design in oral or written form. | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
| Week 7  | **Elements of Art and Principles of Design** | VA.HS3.7 Create multiple solutions through preliminary work to solve assigned problems in structures and functions. | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
| Week 8  | **Elements of Art and Principles of Design** | VA.HS3.8 Communicate expressive ideas in artworks that demonstrates an understanding of structures and functions for inclusion in a portfolio. | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
| Week 9  | **Subject Matter, Symbols and Ideas** | VA.HS3.9 Evaluate and summarize symbolism used in the works of various artists.  | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
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|  |  | Standards | Activities  | Assessment |
| Week 10  | **Subject Matter, Symbols and Ideas** | VA.HS3.10 Develop themes, symbolism and ideas in relation to life experiences and/or perceptions when creating artwork.  | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
| Week 11  | **Subject Matter, Symbols and Ideas** | VA.HS3.11 Apply problem-solving skills to choose subject matter, symbols and ideas for own artwork. | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
| Week 12  | **Art History and Diversity** | VA.HS3.12 Define and assess themes in visual art common to various cultures throughout history. | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
| Week 13  | **Art History and Diversity** | VA.HS3.13 Analyze how themes common to various cultures influence the creation of art.  | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
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|  | Topics | Standards | Activities  | Assessment |
| Week 14  | **Art History and Diversity** | VA.HS3.14 Create artwork that reflect common themes from various cultures past or present. | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
| Week 15  | **Reflection and Analysis** | VA.HS3.15 Determine multiple functions of art.  | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
| Week 16  | **Reflection and Analysis** | VA.HS3.16 Use frameworks for understanding contemporary and historic meanings in art addressing a variety of eras and cultures (e.g. timeline, graphic organizers).  | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
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|  | Topics | Standards | Activities  | Assessment |
| Week 17  | **Reflection and Analysis** | VA.HS3.17 Participate in self-critique and group critique in the context of a variety of eras and cultures. | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
| Week 18  | **Multi-disciplinary Connections** | VA.HS3.18 Categorize characteristics of visual art used in other disciplines. | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
| Week 19  | **Multi-disciplinary Connections** | VA.HS3.19 Compare the materials, technologies, media and processes of visual art with those of other disciplines. | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
| Week 20  | **Subject Matter, Symbols and Ideas** | VA.HS3.11 Apply problem-solving skills to choose subject matter, symbols and ideas for own artwork. | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
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|  | Topics | Standards | Activities  | Assessment |
| Week 21  | **Subject Matter, Symbols and Ideas** | VA.HS3.9 Evaluate and summarize symbolism used in the works of various artists.  | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
| Week 22  | **Media, Techniques and Processes** | VA.HS3.1 Select and defend choices pertaining to media, techniques, and processes in the discussion and creation of artworks.  | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
| Week 23  | **Elements of Art and Principles of Design** | VA.HS3.6 Compare and contrast own work with other artwork in terms of the art elements and principles of design in oral or written form. | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
| Week 24  | **Media, Techniques and Processes** | VA.HS3.3 Create and prepare two-dimensional and three-dimensional works for inclusion in an exhibition and/or portfolio. | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
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|  | Topics | Standards | Activities  | Assessment |
| Week 25  | **Subject Matter, Symbols and Ideas** | VA.HS3.10 Develop themes, symbolism and ideas in relation to life experiences and/or perceptions when creating artwork.  | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
| Week 26  | **Media, Techniques and Processes** | VA.HS3.2 Apply problem solving skills to create two-dimensional and three-dimensional artworks in a variety of media developing a personal style. | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
| Week 27  | **Elements of Art and Principles of Design** | VA.HS3.7 Create multiple solutions through preliminary work to solve assigned problems in structures and functions. | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
| Week 28  | **Media, Techniques and Processes** | VA.HS3.3 Create and prepare two-dimensional and three-dimensional works for inclusion in an exhibition and/or portfolio. | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
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|  | Topics | Standards | Activities  | Assessment |
| Week 29  | **Elements of Art and Principles of Design** | VA.HS3.8 Communicate expressive ideas in artworks that demonstrates an understanding of structures and functions for inclusion in a portfolio. | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
| Week 30  | **Subject Matter, Symbols and Ideas** | VA.HS3.11 Apply problem-solving skills to choose subject matter, symbols and ideas for own artwork. | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
| Week 31  | **Media, Techniques and Processes** | VA.HS3.4 Use materials, tools, and technology in a safe and responsible manner. | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
| Week 32  | **Art History and Diversity** | VA.HS3.12 Define and assess themes in visual art common to various cultures throughout history. | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
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|  | Topics | Standards | Activities  | Assessment |
| Week 33  | **Elements of Art and Principles of Design** | VA.HS3.5 Explain personal choices in the use of art elements and principles of design in own artworks. | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
| Week 34  | **Elements of Art and Principles of Design** | VA.HS3.6 Compare and contrast own work with other artwork in terms of the art elements and principles of design in oral or written form. | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
| Week 35  | **Art History and Diversity** | VA.HS3.13 Analyze how themes common to various cultures influence the creation of art.  | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
| Week 36  | **Art History and Diversity** | VA.HS3.14 Create artwork that reflect common themes from various cultures past or present. | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
| Week 37  | **Elements of Art and Principles of Design** | VA.HS3.7 Create multiple solutions through preliminary work to solve assigned problems in structures and functions. | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
| Week 38  | **Elements of Art and Principles of Design** | VA.HS3.7 Create multiple solutions through preliminary work to solve assigned problems in structures and functions. | Sketchbook AssignmentArt ProjectArt QuestionsGroup Critique | Studio Rubric for Grading of Studio Art Projects |
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**COLLEGE AND CAREER READINESS STANDARDS**

**General Art I – IV - Grades 9-12**

A sequential comprehensive study of visual art at the high school level, is found in General Art Levels I-II-III-IV. The standards at each level reflect what a student should know and be able to do at that level of study. Although each level is comprehensive within itself, it should serve as a pre-requisite for the next level. Domains addressed at each level are: Media, Techniques and Processes; Elements of Art and Principles of Design; Subject Matter, Symbols, and Ideas; Art History and Diversity; Reflections and Analysis; and Multi-disciplinary Connections. Regardless of grade level (i.e. 9th, 10th, 11th, or 12th), the entry level study for high school visual art should be high school General Art I.

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| **Media, Techniques and Processes** | **Elements of Art and Principles of Design** |
| * Identify media and materials used in creating art; understand processes and techniques in creating art; apply problem-solving skills in creating two-dimensional and three-dimensional works of art; and use materials and tools in a safe and responsible manner.
 | * Identify selected elements and principles of design as they relate to art and the environment; understand qualities of elements of art and principles of design as they apply to two-dimensional and three-dimensional objects and artworks; apply elements of art and principles of design as they relate to problem-solving skills in the creating of art; and communicate expressive ideas that demonstrate an understanding of structures and functions in art.
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| **Subject Matter, Symbols, and Ideas** | **Art History and Diversity** |
| * Identify symbols and ideas to communicate meaning in art; determine potential content for artworks; and apply problem-solving skills when creating art relative to subject matter, symbols and ideas.
 | * Identify how visual art has a history and specific relationship to culture; analyze works of art that reflect different styles and time periods; and demonstrate an understanding of how history, culture, and the arts influence each other.
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| **Reflection and Analysis** | **Multi-disciplinary Connections** |
| * Identify multiple purposes for creating works of art; analyze contemporary and historic meanings in specific artworks through cultural and aesthetic inquiry; and describe and compare a variety of individual responses to their artworks and to artworks from various eras and cultures.
 | * Identify characteristics of visual art and other disciplines; and analyze by comparing and contrasting connections between disciplines.
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**General Art III - Grades 9-12**

All West Virginia teachers are responsible for classroom instruction that integrates content standards, learning skills, and technology tools. In General Art II, students will build on previous standards with a more in-depth approach. Students will analyze and respond to art from various global cultures visually, verbally, and in written form. Students will examine and relate various themes and purposes of art forms to the total educational process. They will study art history, criticism, and aesthetics in relation to individually selected artworks and will develop a personal philosophy of art. Students will develop portfolios which include products and critiques, and other reflective work as they develop a personal style.

**Media, Techniques and Processes**

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| VA.HS3.1 | Select and defend choices pertaining to media, techniques, and processes in the discussion and creation of artworks.  |
| VA.HS3.2 | Apply problem solving skills to create two-dimensional and three-dimensional artworks in a variety of media developing a personal style.  |
| VA.HS3.3 | Create and prepare two-dimensional and three-dimensional works for inclusion in an exhibition and/or portfolio. |
| VA.HS3.4 | Use materials, tools, and technology in a safe and responsible manner. |

**Elements of Art and Principles of Design**

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| VA.HS3.5 | Explain personal choices in the use of art elements and principles of design in own artworks. |
| VA.HS3.6 | Compare and contrast own work with other artwork in terms of the art elements and principles of design in oral or written form. |
| VA.HS3.7 | Create multiple solutions through preliminary work to solve assigned problems in structures and functions. |
| VA.HS3.8 | Communicate expressive ideas in artworks that demonstrates an understanding of structures and functions for inclusion in a portfolio. |

**Subject Matter, Symbols and Ideas**

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| VA.HS3.9 | Evaluate and summarize symbolism used in the works of various artists.  |
| VA.HS3.10 | Develop themes, symbolism and ideas in relation to life experiences and/or perceptions when creating artwork.  |
| VA.HS3.11 | Apply problem-solving skills to choose subject matter, symbols and ideas for own artwork. |

**Art History and Diversity**

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| VA.HS3.12 | Define and assess themes in visual art common to various cultures throughout history. |
| VA.HS3.13 | Analyze how themes common to various cultures influence the creation of art.  |
| VA.HS3.14 | Create artwork that reflect common themes from various cultures past or present.  |

**Reflection and Analysis**

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| VA.HS3.15 | Determine multiple functions of art.  |
| VA.HS3.16 | Use frameworks for understanding contemporary and historic meanings in art addressing a variety of eras and cultures (e.g. timeline, graphic organizers).  |
| VA.HS3.17 | Participate in self-critique and group critique in the context of a variety of eras and cultures.  |

**Multi-disciplinary Connections**

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| VA.HS3.18 | Categorize characteristics of visual art used in other disciplines. |
| VA.HS3.19 | Compare the materials, technologies, media and processes of visual art with those of other disciplines.  |